The Texian Time Machine is an interactive, hands-on program that brings the living history experience to your school!

**WHAT TO EXPECT**

- **Cost:** $12 per student
- **Days:** Monday-Friday
- Choose either Texian Colony rotations or American Colony rotations.
- Students will rotate through a variety of stations in 25 to 30 minute segments.
- Schools with fewer than 60 students will be charged a $720 flat fee.
- Schools with more than 225 students will need a two-day program, or split the group in two.

### TEXAS REVOLUTION ROTATIONS

- **Cabin-Building** - Use actual logs to build a cabin or log fence and learn about the many tools needed to improve and maintain your homestead
- **Cooking** - Discover the joys of food preparation – tasting included! Use math skills to make a cornbread recipe.
- **Games** - “Recess Time”: play games from the past, including stilts, Bilbo Catchers and rolling hoops.
- **Land Grants** - Apply for citizenship and receive a land grant to settle in the Republic of Mexico in the early 1820s and sign your name with a quill pen.
- **Militia** - “Enlist” in the militia and practice a typical drill while learning about the basics of protection on the frontier
- **Printshop** - Students can try their hand at the print-making process, the earliest form of communication and journalism in Texas.
- **School** - Become a student for a day in a pioneer school—and complete a variety of lessons such as reading, ‘riting and ‘rithmetic!
- **Textiles** - Gin and card cotton while learning how this basic fiber was planted, harvested and turned into thread and cloth.

### AMERICAN COLONIAL ROTATIONS

- **Cash Crops** - Learn about the different crops that early American settlers grew to generate income.
- **Construction** - How did America’s first colonists build their homes? Discover the answer with a hands-on activity centered around simple construction techniques of the early settlers.
- **Cooking** - Discover the joys of food preparation – tasting included! Use math skills to make a gingerbread recipe.
- **Flags** - What do colors and symbols on a flag mean? Decide on a class flag using symbolism and colors from the past.
- **Games** - “Recess Time”: play games from the past, including stilts, Bilbo Catchers and rolling hoops.
- **Knots** - Learn to tie different knots that were used on boats and in the early American colonies for various tasks.
- **Militia** - Join the Minutemen and practice a typical military drill!
- **School** - Enter a 1770s classroom and complete a variety of lessons such as recitation, arithmetic and spelling.

**NOTE:** Other enrichment stations can be offered for both the Texian and American Colony rotations. These are based on specific presenter availability and include Musi Blacksmithing (Mondays only), and Frontier Survival. Please contact us for more info!
TEXIAN TIME MACHINE PROGRAMS

SiNGlE PRESENTER AND BUILD-YOUR-OWN DAYS

Need to run a Colonial Day and feeling massively overwhelmed? Texian Time Machine can help!

- Required: choose one of the presenter-led rotations (textiles or school) for $125.
- Add-ons: there are a number of rotations available that can be led by teachers or volunteers with provided supplies and directions, such as:
  - Science with Ben ($25)
  - Games ($25)
  - School ($25)
- Feeling overwhelmed? Need guidance? For $25, a staff member will come to your school ahead of time and lead your teachers/parents through an orientation of every rotation that you have chosen.
- For more information (and a complete list of options) call 281-342-6478 or email timemachine@fortbendmuseum.org

HiSTORY iN A BOX RENTABLES

As part of our Fort Bend Connection project, a number of free resources were created (available at fortbendmuseum.org/fort-bend-connection.html). We also created a number of rentable boxes. Each of these boxes is available to be rented and used to supplement classroom learning.

<table>
<thead>
<tr>
<th>THEME</th>
<th>ACTIVITIES</th>
<th>RENTAL FEE</th>
<th>SUPPLY COST</th>
<th>BOX TOTAL</th>
</tr>
</thead>
<tbody>
<tr>
<td>Natural Landscape</td>
<td>Read first-person accounts of early Texas and make a seed ball to build your own prairie</td>
<td>$30</td>
<td>$15 per class</td>
<td>$45</td>
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<tr>
<td>Texas Colonization</td>
<td>Sign your own land grant and learn how the first surveyors made maps</td>
<td>$30</td>
<td>$10 per class</td>
<td>$40</td>
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<tr>
<td>Texas History Overview</td>
<td>Learn about 150 years of Texas flags and make your own flag</td>
<td>$30</td>
<td></td>
<td>$30</td>
</tr>
<tr>
<td>Texas as a Republic</td>
<td>Take your students back in time in this one-room schoolhouse experience</td>
<td>$60</td>
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<td>$60</td>
</tr>
<tr>
<td>Cotton</td>
<td>Learn how clothes are made by ginning and carding cotton you can keep</td>
<td>$85</td>
<td>$1 per class</td>
<td>$86</td>
</tr>
<tr>
<td>Cows, Cattle &amp; Ranches</td>
<td>Learn how to rope like a real cowboy</td>
<td>$50</td>
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<td>$50</td>
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<tr>
<td>Texas Pioneers (Traveling Trunk)</td>
<td>Handle a variety of items that showcase what Texas pioneers brought with them to settle the land</td>
<td>$30</td>
<td></td>
<td>$30</td>
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</tbody>
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