Gon	e+	о Те	xas: 1	Farm	Expa	nsion	Player name	:
	1		gained	and of	Barn			
Seeds	10						Name	I
wood	10					1212	P	L
food	10					> Year o	Barn	1-
cloth	10					1		T
seeds						)	House	-
wood						/	5moke	T
food						\$ Year1	house	-
cloth							chicken	T-
seeds							Coop	-
Wood						> Year 2	corn	F
food						Frear Z	crib	-
doth								
	е	nd of Y	eor 2		e add	in anything	If you land a	or
total>				kept	in anything in the barn	you land on the		
							lance a lacildina	

Name	Price	Bene fit			
Barn	-7 wood -3 cloth	Place up to 50 of any resource can be stored inside-safe from effects			
House	-10 wood -3 cloth	+5 wood ] every year +5 cloth ] every year			
smoke house	-5 wood -2 food	-2 wood optional +10 food every year			
chicken coop	-5 wood -3 seeds	-5 seeds automatically +10 food _ every year			
corn crib	-5 wood -2 cloth	+10 seeds every year			

You can buy more than one of any of the buildings as long as they fit on your farm.
Use the dimensions on the "Building bank"
Under each building as a guide if you draw your own buildings in.

If you land on a season square, or WHEN you land on the "End of Year" square, you can buy a building (instrad of taking a "Settler's surprise" card). Make sure to place the resources used to buy the building in the "used" column and place/draw the building in your farm below. The next time you pass the "End of Year" square the benefits kickin

Farm:		