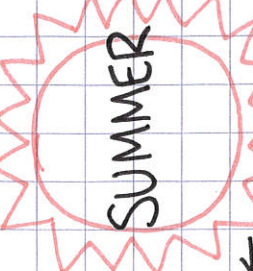
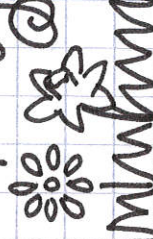


<p>Start here!</p> <h1>FALL</h1> <p>↓</p>	<p>Dog days of Summer ☺ take a nap</p>	<p>Gain a 2 dice roll of cloth</p>	<p>LOSE 3 CLOTH [to make mosquito nets]</p>	<p>Gain a dice roll of cloth</p>	 <p>SUMMER</p> <p>←</p>	<p>Gain a dice roll of food</p>
<p>Harvest!</p> <p>Roll a dice.</p> <p>Multiply that number times the number of seeds planted = Food gained</p> <p>Divide by 2 = seeds gained</p>	<h1>GONE TO TEXAS</h1> <h2>Survival Game</h2> <p>The game is over at the end of the second fall year. The winner is whichever player has the highest overall resource total.</p>			<p>Rules:</p> <ol style="list-style-type: none"> <li>1. Start all game tokens on the "Fall" square</li> <li>2. Roll the "movement" dice to see how far to move each turn</li> <li>3. Draw a "Settler's Surprise" card if you land on a season square or you don't have the resources</li> <li>4. Track all changes on the player sheet</li> <li>5. Have Fun!</li> </ol>	<p>Gain a dice roll of wood</p>	<p>Gain a dice roll of food</p>
<p>Start prepping for winter!</p> <p>Use 3 cloth to make a jacket!</p> <p>Gain 3 wood</p>				<p>LOSE 7 WOOD</p>	<p>LOSE 3 CLOTH</p>	<p>END OF YEAR!</p> <p>Be sure to total all of your gains and losses</p>
<p>Be Grateful</p> <p>Lose 4 food as you share a meal with your neighbors</p>	<p>Winter is HERE</p> <p>→</p>	<p>Quilt Season!</p> <p>Roll a dice and lose that number of cloth. If the number is 3 (or more) gain 5 wood [gain 10 wood for a 6]</p>	<p>END OF YEAR!</p> <p>Be sure to total all of your gains and losses</p>	<p>Subtract a dice roll of food</p>	<p>Spring</p> 	

Player name: \_\_\_\_\_

Items	Start	Used	gained	end of year Total
Seeds	10			} Year 0
wood	10			
food	10			
cloth	10			
Seeds				} Year 1
wood				
food				
cloth				
Seeds				} Year 2
wood				
food				
cloth				
end of Year 2 total				Final Score

The end of year total becomes the start for the next year

Player name: \_\_\_\_\_

Items	Start	Used	gained	end of year Total
seeds	10			} Year 0
wood	10			
food	10			
cloth	10			
seeds				} Year 1
wood				
food				
cloth				
Seeds				} Year 2
wood				
food				
cloth				
end of Year 2 total				Final score

The end of year total becomes the start for the next year

Player Sheets (one per player)  
Each player starts out with 10 seeds, 10 wood, 10 food and 10 cloths.

Player name: \_\_\_\_\_

Items	Start	Used	gained	end of year Total
seeds	10			} Year 0
wood	10			
food	10			
cloth	10			
seeds				} Year 1
wood				
food				
cloth				
seeds				} Year 2
wood				
food				
cloth				
end of Year 2 total				Final score

The end of year total becomes the start for the next year

Player name: \_\_\_\_\_

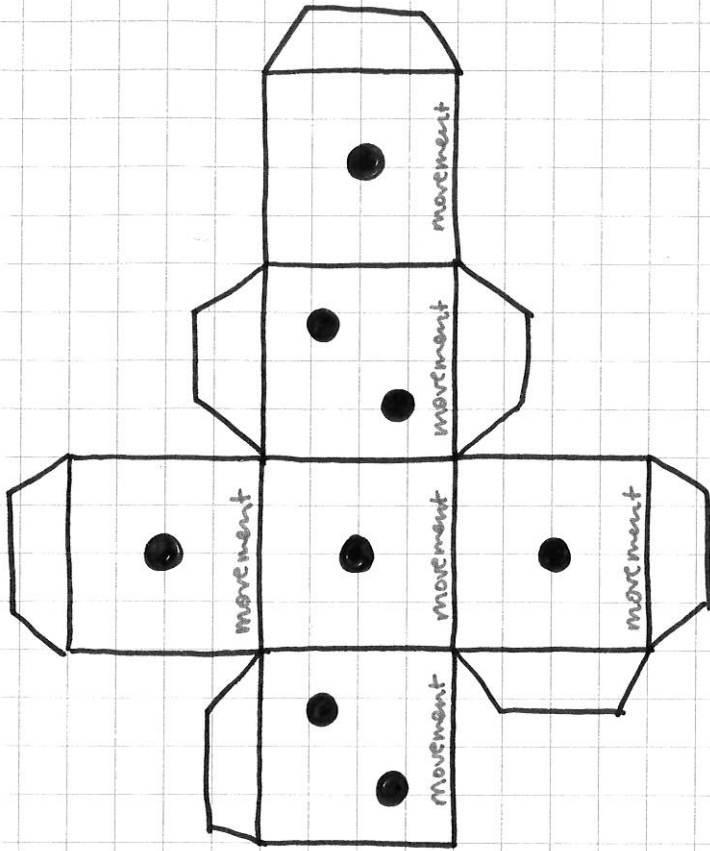
Items	Start	Used	gained	end of year Total
Seeds	10			} Year 0
wood	10			
food	10			
cloth	10			
Seeds				} Year 1
wood				
food				
cloth				
seeds				} Year 2
wood				
food				
cloth				
end of Year 2 total				Final Score

The end of year total becomes the start for the next year

Settler's Surprise Cards (cut apart on the lines)

<p><b>BEEES!</b> 🐝</p> <p>You found a tree filled with honey!</p> <p>Gain 2 food</p> <p>🐝</p>	<p><b>MOTHS!</b></p> <p>They have eaten away at your hard work!</p> <p>Lose 3 cloth</p>	<p><b>THIEVES!</b></p> <p>They stole your washing right off the line!</p> <p>Lose 5 cloth</p>
<p><b>Stampede!</b></p> <p>The cows are making a break for it!</p> <p>Lose 4 food</p>	<p><b>MICE</b></p> <p>They got in to the seed storage!</p> <p>Lose 3 seeds</p>	<p><b>Quilting Bee</b></p> <p>The neighbor ladies made you a quilt!</p> <p>Gain 5 cloth</p>
<p><b>Forest Fire</b></p> <p>You barely made it out alive!</p> <p>Lose 7 wood</p>	<p><b>Lightning Strike!</b></p> <p>It knocked over and split a tree</p> <p>Gain 7 wood</p>	<p>Those aren't weeds!</p> <p>You found edible plants in the woods</p> <p>Gain 3 seeds</p>

Movement Dice (cut out, fold into cube and hold in place with tape)



↪ Settler's Surprise card ↩

<p><b>Mold</b></p> <p>Food shouldn't be furry</p> <p>Lose 3 food</p>	<p><b>Termites!</b></p> <p>They ate your wood pile</p> <p>Lose 3 wood</p>
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