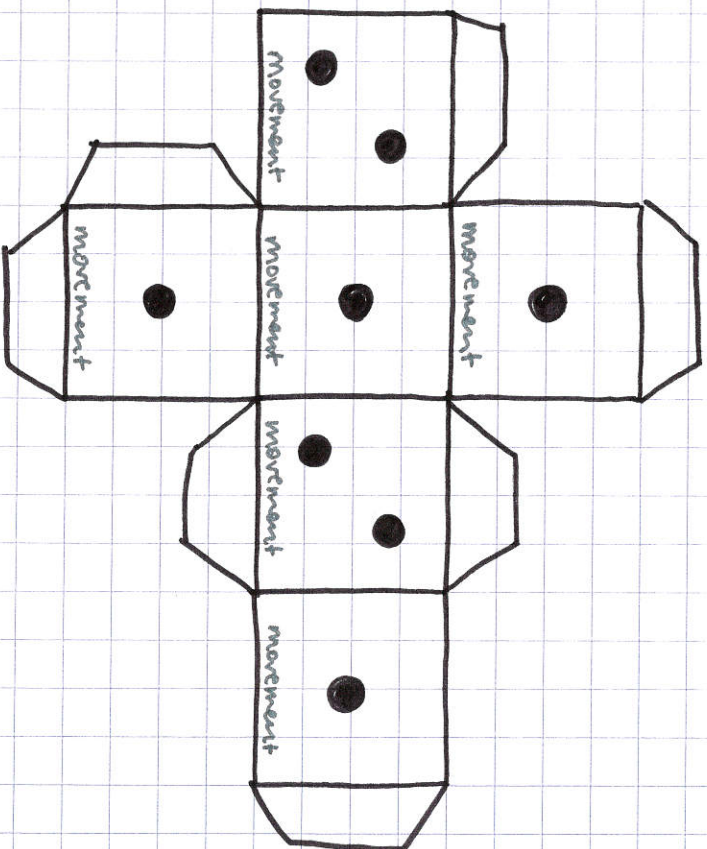


<b>BEES!</b> You found a tree filled with honey! Gain 2 food ☞	<b>MOTHS!</b> They have eaten away at your hard work! Lose 3 cloth	<b>THIEVES!</b> They stole your washing right off the line! Lose 5 cloth
<b>Stampede!</b> The cows are making a break for it! Lose 4 food	<b>MICE</b> They got into the seed storage! Lose 3 seeds	<b>Quilting Bee</b> The neighbor ladies made you a quilt! Gain 5 cloth
<b>Forest Fire</b> You barely made it out alive! Lose 7 wood	<b>Lightning Strike!</b> It knocked over and split a tree Gain 7 wood	<b>Those aren't weeds!</b> You found edible plants in the woods Gain 3 seeds



Settler's Surprise card ↩

<b>Mold</b> Food shouldn't be furry Lose 3 food	<b>Termites!</b> They ate your wood pile Lose 3 wood
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Start here!  
**FALL**

Harvest!

Roll a dice.

Multiply that number times the number of seeds planted = Food gained  
Divide by 2 = seeds gained

Gain a dice roll of wood

Start prepping for winter!  
Use 3 cloth to make a jacket!  
Gain 3 wood

Be Grateful  
Lose 4 food as you share a meal with your neighbors

Dog days of Summer  
take a nap



Gain a 2 dice roll of cloth

LOSE 3 CLOTH  
[fowale mosquito]

Gain a dice roll of cloth

**SUMMER**

Gain a dice roll of food

# GONE TO TEXAS

## Survival Game

The game is over at the end of the second full year. The winner is whichever player has the highest overall resource total.

- Rules:
1. Start all game tokens on the "Fall" square
  2. Roll the "movement" dice to see how far to move each turn
  3. Draw a "Settler's Surprise" card if you land on a season square or you don't have the resources
  4. Track all changes on the player sheet
  5. Have Fun!

Winter is HERE

Quit Season!  
Roll a dice and lose that number of cloth. If the number is 3 (or more) gain 5 wood [gain 10 wood for a 6]

LOSE 7 WOOD

END OF YEAR!  
Be sure to total all of your gains and losses

subtract a dice roll of food

Spring

Plant as many seeds as you like!  
Place them in the seeds used column

Lose a dice roll of food